

IN THE CLAIMS

Please cancel Claim 11, without prejudice or disclaimer of subject matter.

Please amend Claims 1, 2 and 8-10 and add new Claims 12-23, as indicated below. The following is a complete listing of claims and replaces all prior versions and listings of claims in the present application:

1. (Currently amended) A computer implemented method of providing user requested music, comprising:
 - receiving user input defining a plurality of music search attributes, wherein at least one of the plural music search attributes describes an emotional quality of the music content, wherein the emotional quality indicates whether the music content is at least one of intense, happy, sad, mellow, romantic, heartbreaking, aggressive, and upbeat; and
 - searching for one or more music samples based upon the user provided search attributes.
2. (Currently amended) The method of Claim 1, further comprising:
 - presenting one or more music samples to the user based upon the user provided input attributes.
3. (Previously presented) The method of Claim 2, further comprising:
 - determining if the user wants to buy any of the presented music samples.
4. (Previously presented) The method of Claim 3, further comprising:
 - determining if the user wants to sample another set of music samples having at least one attribute similar to the music the consumer wants to buy.

5. (Previously presented) The method of Claim 3, further comprising:
determining if the user wants another set of music samples having at least one attribute different than the music the consumer wants to buy.

6. (Canceled).

7. (Canceled).

8. (Currently amended) A computer implemented method of providing user requested music, comprising:

receiving user input defining a plurality of music search parameters including at least one attribute, wherein at least one attribute ~~involves~~ describes a situational quality of the user requested music, wherein the situation quality indicates whether the music content is for at least one of a workout, a shopping mall, a dinner party, a dance party, a slow dance, and for studying; and

searching for music samples based upon the user provided search parameters.

9. (Currently amended) A computer implemented method of providing user requested music, comprising:

receiving user input defining a plurality of music search parameters including at least one attribute, wherein at least one attribute ~~involves~~ describes a sound quality vector of the user requested music, wherein the sound quality vector indicates whether the music content has at least one of a strong beat, a simple beat, a groove-type rhythm, a speech like sound, and an emphasis on a melody; and

searching for music samples based upon the user provided search

parameters.

10. (Currently amended) A computer implemented method of providing user requested music, comprising:

receiving user input defining a plurality of music search parameters including at least one ~~feature vector, wherein at least one feature vector describes music content other than the genre of the music~~ attribute, wherein at least one attribute describes a vocal quality of the user requested music, wherein the vocal quality indicates whether the music content includes at least one of a sexy voice, a smooth voice, a powerful voice, a great voice and a soulful voice; and

searching for music samples based upon the user provided search parameters.

11. (Canceled).

12. (New) The method of Claim 8, further comprising:

presenting one or more music samples to the user based upon the user provided input.

13. (New) The method of Claim 12, further comprising:

determining if the user wants to buy any of the presented music samples.

14. (New) The method of Claim 13, further comprising:

determining if the user wants to sample another set of music samples having at least one attribute similar to the music the consumer wants to buy.

15. (New) The method of Claim 13, further comprising:

determining if the user wants another set of music samples having at least

one attribute different than the music the consumer wants to buy.

16. (New) The method of Claim 9, further comprising:
presenting one or more music samples to the user based upon the user
provided input.
17. (New) The method of Claim 16, further comprising:
determining if the user wants to buy any of the presented music samples.
18. (New) The method of Claim 17, further comprising:
determining if the user wants to sample another set of music samples having
at least one attribute similar to the music the consumer wants to buy.
19. (New) The method of Claim 17, further comprising:
determining if the user wants another set of music samples having at least
one attribute different than the music the consumer wants to buy.
20. (New) The method of Claim 10, further comprising:
presenting one or more music samples to the user based upon the user
provided input.
21. (New) The method of Claim 20, further comprising:
determining if the user wants to buy any of the presented music samples.
22. (New) The method of Claim 21, further comprising:
determining if the user wants to sample another set of music samples having
at least one attribute similar to the music the consumer wants to buy.
23. (New) The method of Claim 21, further comprising:
determining if the user wants another set of music samples having at least

one attribute different than the music the consumer wants to buy.